AACPS Digital Citizenship

Lesson Title: Is That Fair?

Grade 2

Time: 30 minutes

Overview: Students learn that bullying behaviors may take place when they are online. They brainstorm slogans to remind one another that they can get help from a trusted adult.

Objectives:

- Analyze online behaviors that could be considered cyberbullying.
- Generate multiple solutions for dealing with a cyberbullying situation.
- Create a slogan telling what students can do when they encounter cyberbullying

Materials:

Activity Sheets:

- *Is That Fair?*

- *Think About It/Find Solutions*

- *Take Action*

Cybersmart Cyber Rules

Markers or crayons

Maryland Technology Literacy Standards for Students (MTLSS)

Standard 2.0–Digital Citizenship:

Students will demonstrate an understanding of the history of technology, its implications on society and practice ethical, legal, and responsible use of technology to assure safety.

Activities:

Introduce

Ask: *What do you like to do online?* (Answers will vary but may include sending e-mails, instant messaging (IM), and playing games.)

What's the Problem?

- Distribute Activity Sheet, **Is *it* Fair**. Have students read the scenario about Jada and Michael.
- Allow students to meet in pairs to share their ideas about how to answer the two questions in the **What's the Problem?** section. When ready, they can record their answers on the student activity sheet. Look for responses that show they inferred that it is likely that Michael messed up Jada's horse's room.

Think About It

- Distribute Activity Sheet, ***Think About It.*** Have students read the Think About It section of their activity sheet.

- Explain that mean behaviors online, even when only done once, are not nice or fair. When children do this to one another over and over again, it is called **cyberbullying.**
- Allow students to share their own stories about children getting upset online. **Ask:** *Did you ever see someone make someone else feel bad online? Tell what happened, but do not use real names.*

Find Solutions

- Focus students on a discussion of knowing when to tell a trusted adult if something online makes them feel angry, sad, or scared. **Ask:** *Which grown-ups can you tell and ask for help?* (Answers may vary but could include an older sister or brother, a parent, a guardian, a grandparent, a teacher, the school counselor, or the school nurse.)
- Explain to students that when they realize they have done something to make someone angry or sad, they can apologize with both words and deeds. **Ask:** *What could Michael say to Jada?* (Michael could say he is sorry.) *What could Michael do to show he is really sorry?* (Michael could offer to help Jada return her horse's room to the way it was before.)

Take Action

- Distribute Activity Sheet, *Take Action.* Have students follow the directions on the activity sheet and, after brainstorming possible slogans, record the one they think is best in the stop sign graphic.

Closure:

- **Ask:** *What can you do if someone makes you angry, sad, or scared online?* (Tell a trusted adult.)

Extension:

- Ask students to describe what to do when someone uses a cell phone to make mean or scary calls or send mean or scary text messages. (Tell a trusted adult)

Name _____ Date _____

Is That Fair?

Jada's parents let her play on a Web site where she can take care of a pet horse. Her friend Michael comes to play and sees her type in her user name and password. A few days later Jada goes back to the site to care for her horse. She finds her horse's room is a mess. There are some things missing.
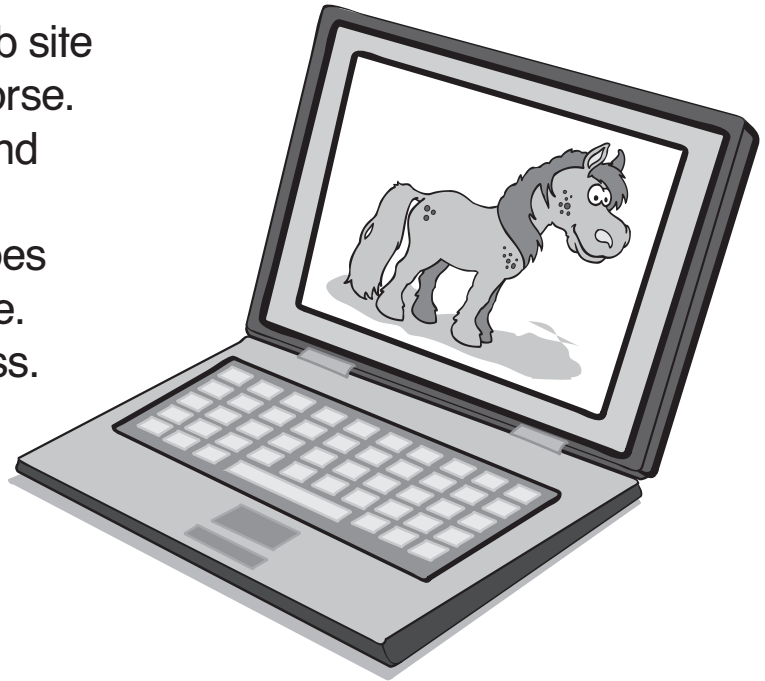
What's the Problem?

What do you think happened?

_____

_____

_____

How would you feel if you were Jada? Explain why.

_____

_____

_____

Think About It

Many kids like to go online to play games. Is it fair when someone else goes into their private account online and messes it up?

Find Solutions!

What should Jada do when she finds her horse's room in a mess?

_____

_____

_____

What could Jada say to Michael?

_____

_____

_____

_____
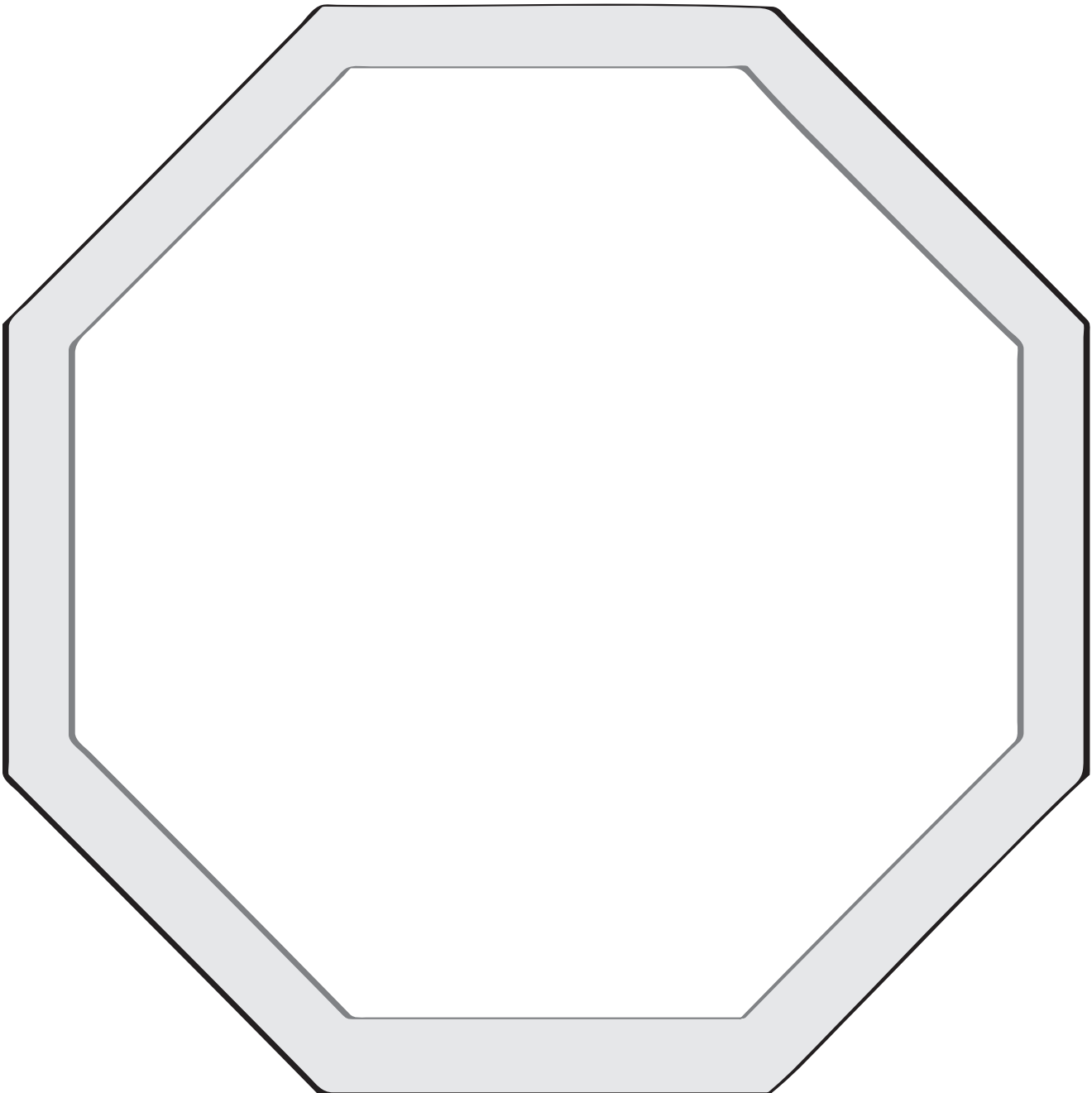
Be CyberSmart!®

- Go online with a parent or guardian, not alone.

- Don't show anyone but your parent or guardian your password.

- If you have trouble online, get offline and go tell an adult you trust.

Name _____ Date _____

Take Action!

Write a Slogan What can kids do if a person online makes them feel angry, sad, or scared? Think about the Be CyberSmart! rules. Then write your own slogan in the stop sign below to remind other kids what to do.

Cybersmart Kids

Cyber Rules

What To Do (And Not To Do) To Be Cybersmart

★ Ask your parents or carer before you give anyone on the Internet your name or address or any other personal details. This includes the name of your school, your photo or any personal information about your friends or family.

★ Meeting people online might be fun, but remember the people you meet online may not be who they say they are. Someone claiming to be a 12 year - old girl may be a 40 year-old man.

★ If you want to meet someone you have so far only met online, ask a parent or another adult to go with you and always meet in a popular public place, preferably during the day.

★ Keep your password a secret, never give it to anyone (even your best friend).

★ If someone writes something rude or something that makes you feel uncomfortable in chat or email, leave the chatroom and don't respond to the email.

★ Tell your parent or another adult you trust if you see upsetting language, nasty pictures or something scary on the Internet.

★ Always ask a parent or adult before you fill out any forms, or give out money or credit card details.

★ Don't accept any offers that seem too good to be true - they probably are.

Remember to always be cybersmart. Protect your privacy.