

# **AACPS Digital Citizenship**

## Lesson Title: The Boy Who Loved to IM Grade 2

Time: 30 minutes

**Overview:** Students play a game similar to the "telephone game." They watch "UYN: The Boy Who Loved IM" and discuss the dangers of sharing personal information online. They make stop signs to remind them to stop and "Use Your NetSmartz."

**Objectives:** Enhance the ability of children to understand that people they "first" meet on the Internet should never be considered their friend.

#### Materials:

- computer lab or computer connected to an LCD projector
- Video: "UYN: The Boy Who Loved IM"
- Copies of rap lyrics

#### **Optional:**

- sticks or tongue depressors
- copies of stop signs for each student, if desired

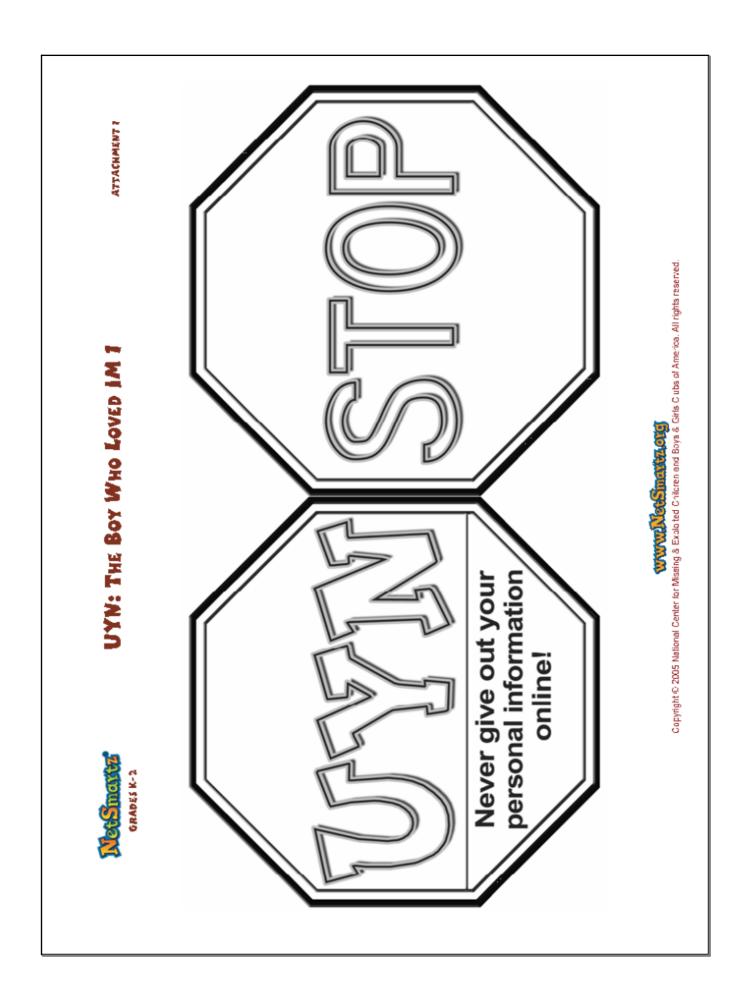
### Maryland Technology Literacy Standards for Students (MTLSS)

**Standard 2.0–Digital Citizenship**: Students will demonstrate an understanding of the history of technology, its implications on society and practice ethical, legal, and responsible use of technology to assure safety.

#### **Activities:**

- 1. Have all students except one stand in groups of three. Ask the student to think of a piece of information, such as a favorite color or movie. That student whispers the piece of information to a group of three students. That group of three students then splits up and each member tells a separate group of three. Those groups then break up and tell the remaining groups of three students the original student's information. The teacher then asks, "So, everybody, what is (student's) favorite color (or movie)?" The class responds and the game is over. Do you see what can happen if we share information with just a few people? It can quickly spread. The information may be shared with people we don't know and can't trust. If we share personal information like our phone number, age, or address online, all sorts of people can find out and may try to do something mean or wrong with the information.
- 2. Show "UYN: The Boy Who Loved IM." Hand out the rap lyrics so kids can read or sing along. Should we trust Follow-You Fiona? Why not? She only pretends to be our friend, but really wants to hurt or scare us. We don't know her. What information should we NEVER give out to people like her that we don't know? Name, address, phone number, age, school name. If anyone asks for your personal information online, what will you do? Use your NetSmartz and tell your parents or guardian right away.

**Optional:** Have students make a stop sign to remind them to STOP and use your NetSmartz any time someone tries to ask them personal questions online. Students may make their own stop signs or they can use a copy of attachment 1. Have students cut out and color the signs, then glue them back to back with a stick attached with tape for a handle.





UYN: THE BOY WHO LOVED IM 1

ATTACHMENT 2

GRADES K-2

There once was a boy who loved IM.

He loved logging on and IMing all his friends.

He had 85 kids on his buddy list.

85 kids! Just listen to this.

He really didn't think about who was online.

As long as he was talking with his buddies he was fine.

But today was different, a new IM.

He didn't know this person, but this person knew him.

He said he was a friend of a friend of a friend.

He asked a lot of questions: what, where, and when.
The boy thought then, I don't mean to offend.
I don't know you and I won't press send.

Then the person typed, "Where do you live?" I won't tell you; I'm a NetSmartz kid.

UYN, I know what to do.
Use Your NetSmartz, I remember the rule.
Never give out information,
like your name, your age, or your location.

Then the person typed, "Let's meet offline.

Don't worry about; I do it all time."

UYN, tell an adult you trust.
Use your NetSmartz, now that's a must.



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