



Choosing a Product

Your product must show what you've learned during your IIM research study. Choose something:

- that you enjoy
- that will be interesting to your audience
- that is different from other products you've made

ACTION: commercial, competition, dance, debate, demonstration, experiment, game, interview, lesson, performance, play, puppet show, scavenger hunt, speech, treasure hunt, _____

COLLECTION: collage, display, learning center, mini-museum, portfolio, scrapbook, terrarium, _____

MODEL: diorama, invention, musical instrument, scale model, sculpture, _____

TECHNOLOGY: animation, computer program, database, overhead projection, photograph, radio program, slide/sound program, tape recording, TV program, video tape, web page, _____

VISUAL REPRESENTATION: bulletin board, cartoon, chart, costume, display board, family tree, flag, float, graph, graphic organizer, map, mask, mobile, mural, needlework, painting, picture book, poster, project cube, puzzle, quilt, timeline, _____

WRITTEN WORK: advertisement, book (ABC, biography, diary, fact, fantasy, flip book, journal, picture book, recipe book, science fiction, shape book), brochure, crossword puzzle, dictionary, fact cards, letter, magazine, news report, poetry, riddle, report, song, travel log, word search, _____

Change any of the suggestions, or come up with your own ideas.

REMEMBER!

- Be sure your product shares what you've learned during your research.
- Plan carefully.
- Leave enough time to make a quality product.
- Proofread your work.

